“Planet Coaster” Staff Management

Chuting Wang

Have you played the game “Planet Coaster” where users can design their own amusement parks in whatever form they want? The program introduced today, “Planet Coaster” Staff Management, is one of the important parts of the entire amusement park control system. The Planet has maximum 9 areas and initially none of them is open until the users determine to. As a result, after having users select the area they want to open, the program will help users to manage the managers of each area, including the managers’ promotion and their salary based upon the payroll budget they set up before.

At the beginning, the introduction would give user a brief idea about what the program is on and then users would have access to the program by entering their username and password. Users who log in the program for the first time would have the initial password the system provides, and then users can reset their passwords as the password to log in for the next time. Also, users can change the password back to initial value as well.

After users log in, they would be asked to select the area they want to open, and determine their payroll budget based upon the number of open areas. After that, a menu would show to prompt users to determine the manager’s promotion and salary, to view the areas’ development based on the promotion situation, and to view the manager’s promotion, salary and if the total salary is over the payroll budget which is set up when logging in. What is more, users can add the areas they want to open as they want and increase the salary limit so that they would be asked to manage more areas and have more mangers promoted. It is noticed that users can exit the program or go back to the log in page and enter the password they set up to log in the program again.